Measurable Combinatorics

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Rosetta stone are complexity classes of Locally Checkable Labeling (LCL) problems.

- ▶ some of the areas can be seen as a model for solving LCL problems,
- ▶ Circle-squaring problem of Tarski as a motivation for Measurable combinatorics and an illustrative example of the connections

Tarski's circle-squaring problem (1925):

Let $\mathbb D$ be a disc of unit area and $\mathbb S$ be a square of unit area in $\mathbb R^2.$ Are $\mathbb D$ and $\mathbb S$ equidecomposable using rigid motions of $\mathbb R^2?$

$$
\mathbb{S}=A_1\sqcup\cdots\sqcup A_k\text{ and }\mathbb{D}=(\gamma_1\cdot A_1)\sqcup\cdots\sqcup(\gamma_k\cdot A_k),
$$

where γ_1,\ldots,γ_k is a tuple of rigid motions of \mathbb{R}^2 .

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Original motivation from foundations of measure theory:

- \blacktriangleright Lebesgue measure (1901) not defined on all subsets of \mathbb{R}^d , Vitali sets (1905),
- \triangleright is there a finitely additive invariant measure defined on all subsets of \mathbb{R}^d ,
- ▶ Banach-Tarski paradox (1924), amenability,

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- \triangleright is there a finitely additive invariant measure defined on all subsets of \mathbb{R}^d ,
- ▶ Banach-Tarski paradox (1924), amenability,
- if Tarski's problem has *positive answer*, then $\mu(\mathbb{D}) = \mu(\mathbb{S})$ for every finitely additive invariant measure μ defined on all subsets of \mathbb{R}^2 .

Recall that our goal is to get

 $\mathbb{S} = A_1 \sqcup \cdots \sqcup A_k$ and $\mathbb{D} = (\gamma_1 \cdot A_1) \sqcup \cdots \sqcup (\gamma_k \cdot A_k).$

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How to find the decompositions? How to interpret this promise?

Define a bipartite graph H with vertex set $\mathbb{D} \sqcup \mathbb{S}$ such that $(x, y) \in \mathbb{D} \times \mathbb{S}$ is an edge if there is $1 \leq i \leq k$ such that $\gamma_i \cdot x = y$.

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If $\mathbb{D} = A_1 \sqcup \cdots \sqcup A_k$ is the decomposition, define

$$
M=\bigcup_{i=1}^m \{(x,\gamma_i\cdot x)\in \mathcal{H}: x\in A_i\}.
$$

Trick of Laczkovich

In general, it is hard to control properties of the bipartite graph H for a given tuple $(\gamma_1, \ldots, \gamma_k)$, in this case, Hall's condition.

Theorem (Laczkovich 1990). D and S are equidecomposable using translations only.

The number of pieces in the proof is around 10^{40} , but people believe it should be around 20.

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Laczkovich modifies the problem to a special instance of a Locally Checkable Labeling (LCL) problem (with inputs) in \mathbb{Z}^2 .

Constructible solutions

Algorithmic solutions of the equivalent problem in $\mathbb{Z}^2 \Rightarrow$ constructible pieces in the equidecomposition.

Theorem (Grabowski–Máthé–Pikhurko 2017). D and S are equidecomposable with Lebesgue measurable pieces using translations only.

Theorem (Marks–Unger 2017). \mathbb{D} and S are equidecomposable with Borel measurable pieces using translations only.

Theorem (Máthé–Noel–Pikhurko 2022). $\mathbb D$ and S are equidecomposable with Jordan measurable pieces using translations only.

The number of pieces in the proof is around 10^{200} , but people believe it should be around 20.

Trick of Laczkovich

Let $[0, \alpha) \times [0, \alpha)$ be a large enough torus that contain disjoint fixed copies of D and S .

Trick of Laczkovich

Translation of $[0,\alpha)\times[0,\alpha)$ by a vector $\mathsf{v}\in\mathbb{R}^2$ works as in the SNAKE game.

Fix two random translations v and w , and consider any $x \in [0, \alpha) \times [0, \alpha)$.

There is a correspondence between \mathbb{Z}^2 and the orbit

$$
\{n\cdot v+m\cdot w+x:(n,m)\in\mathbb{Z}^2\}.
$$

Moreover, we can mark when we hit D and S .

 $\rightsquigarrow \mathbb{Z}^2$ with input labels.

Theorem (Laczkovich). For every x, the inputs of D and S are equidisitrbuted in \mathbb{Z}^2 .

To solve Tarski's problem it is enough to find a pairing between these inputs of uniformly bounded distance in the graph, say $m \in \mathbb{N}$.

Then taking all the elements of the form $\gamma = av + bw$, where $|a|, |b| \le m$ is the desired "smart" tuple of rigid motions.

Producing a pairing between these inputs by an efficient local algorithm impacts the definability/measurability of the final pieces.

Tarski's problem

▶ problem in measure theory and geometry,

 \blacktriangleright dynamical interpretation using an action of \mathbb{Z}^2 on a torus

▶ localization to LCL problem on orbits

 \blacktriangleright local algorithms solving this problem \rightsquigarrow measurable solutions.

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Systematic study of combinatorial questions on graphs that come, and are motivated by problems, from dynamics using localization and local algorithms/rules.

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For example, measurable actions of free group on two generators, $\mathbb{F}_2 \curvearrowright (X, \mu)$

correspond to combinatorics on regular trees.

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- ▶ (Bernshteyn) Vizing's edge coloring based on augmenting chain technique of G.–Pikhurko developed for measurable edge colorings,
- ▶ (Brandt–Chang–Grunau-G.–Rozhoň–Vidnyánszky) lower bound method in the LOCAL model based on Marks' games method developed for proving non-existence of Borel measurable vertex colorings.

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- ▶ (Bernshteyn, Brandt–Chang–Grunau-G.–Rozhoň–Vidnyánszky) $O(log[*](n))$ regime in the deterministic LOCAL model and the existence of continuous colorings,
- \triangleright (Brandt–Chang–Grunau-G.–Rozhoň–Vidnyánszky) $O(log(n))$ regime in the deterministic LOCAL model for regular trees and the existence of Baire measurable colorings.

Rosetta stone on grid graphs (G.-Rozhoň)

Finitary factor of iid model of distributed computing (Holroyd–Schramm–Wilson)

A version of a randomized LOCAL model, where the algorithm does not have access to the size of the graph.

Number of rounds at each vertex is a random variable that is almost surely finite. Complexity measured by the tail decay of this variable.

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Open problem: Study the complexity hierarchy of LCL problems in this setup.

Happy to explain more during the week.

Thank you!